

MATHEMATICS

Programme of Study



Year 3 Number and Place Value

Here are the statutory requirements:

Number and place value

Pupils should be taught to:

- count from 0 in multiples of 4, 8, 50 and 100; find 10 or 100 more or less than a given number
- recognise the place value of each digit in a three-digit number (hundreds, tens, ones)
- compare and order numbers up to 1000
- identify, represent and estimate numbers using different representations
- read and write numbers up to 1000 in numerals and in words
- solve number problems and practical problems involving these ideas.

Below is a list of MathSphere modules covering the above requirements.

Number and place value

(156 pages including titles, concepts and answers)

- 1. Revise counting on and back. (18 pages)
- 2. Read and write 3-digit numbers. Partition into HTU. (15 pages)
- 3. Counting in tens and hundreds. Odd and even numbers. (19 pages)
- 4. Counting in fours and eights. (7 pages)
- 5. Counting in fifties. (6 pages)
- 6. Describe and extend number sequences. (14 pages)
- 7. Comparing and ordering numbers. (16 pages)

Number and place value (continued)

- 8. One, ten or one hundred more than or less than. (18 pages)
- 9. Order a set of familiar numbers. (9 pages)
- 10. Estimation and approximation. (11 pages)
- 11. Rounding a number to the nearest 10 and 100. (13 pages)
- 12. Further rounding. (10 pages)



Programme of Study



Year 3 Addition and Subtraction

Here are the statutory requirements:

Addition and Subtraction

Pupils should be taught to:

- add and subtract numbers mentally, including:
 - a three-digit number and ones
 - a three-digit number and tens
 - a three-digit number and hundreds
- add and subtract numbers with up to three digits, using formal written methods of columnar addition and subtraction
- estimate the answer to a calculation and use inverse operations to check answers
- solve problems, including missing number problems, using number facts, place value and more complex addition and subtraction

Below is a list of MathSphere modules covering the above requirements.

Addition and Subtraction

(269 pages including titles, concepts and answers)

- 1. Revise understanding addition. (13 pages)
- 2. Revise addition skills. (12 pages)
- 3. Revise adding more than two numbers. (14 pages)
- 4. Know addition and subtraction facts. (15 pages)
- 5. Develop written methods of addition. (14 pages)
- 6. Formal written addition. (10 pages)

Addition and Subtraction (continued)

- 7. More formal written addition. (8 pages)
- 8. Revise understanding subtraction. (14 pages)
- 9. Further addition and subtraction. (24 pages)
- 10. Addition and subtraction continued. (21 pages)
- 11. Add or subtract by adjusting. (29 pages)
- 12. Add and subtract mentally. (16 pages)
- 13. Add and subtract multiples of 10 and 100. (30 pages)
- 14. Develop written methods of subtraction. (18 pages)
- 15. Formal written subtraction. (9 pages)
- 16. More formal written subtraction. (8 pages)
- 17. Checking answers. (9 pages)
- 18. Make number stories. (5 pages)



Programme of Study



Year 3 Multiplication and Division

Here are the statutory requirements:

Multiplication and division

Pupils should be taught to:

- recall and use multiplication and division facts for the 3, 4 and 8 multiplication tables
- write and calculate mathematical statements for multiplication and division using the multiplication tables that they know, including for two-digit numbers times one-digit numbers, using mental and progressing to formal written methods
- solve problems, including missing number problems, involving multiplication and division, including integer scaling problems and correspondence problems in which n objects are connected to m objects.

Below is a list of MathSphere modules covering the above requirements.

Multiplication and Division

(173 pages including titles, concepts and answers)

- 1. Revise understanding of multiplication. (16 pages)
- 2. Know multiplication facts by heart. Relate to division. (8 pages)
- 3. 3x and 4x tables up to 12. (13 pages)
- 4. 8x table up to 12. (6 sheets)
- 5. Tables: speed sheets. (21 pages)
- 6. Revise division. (15 pages)
- 7. Strategies for multiplication and division. (16 pages)
- 8. Multiply and divide by 10 and 100. Doubling and halving. (21 pages)

Multiplication and Division (continued)

- 9. Understand remainders. Rounding after division. (15 pages)
- 10. Develop written methods for multiplication. (6 pages)
- 11. Written methods for multiplication. (9 pages)
- 12. Written division using repeated subtraction. (6 pages)
- 13. Simple written division. (5 pages)
- 14. Formal method of short division. (6 pages)
- 15. Choose appropriate number operations. (10 pages)



Programme of Study



Year 3 Fractions

Here are the statutory requirements:

Fractions

Pupils should be taught to:

- count up and down in tenths; recognise that tenths arise from dividing an object into 10 equal parts and in dividing one-digit numbers or quantities by 10
- recognise, find and write fractions of a discrete set of objects: unit fractions and non-unit fractions with small denominators
- recognise and use fractions as numbers: unit fractions and non-unit fractions with small denominators
- recognise and show, using diagrams, equivalent fractions with small denominators
- add and subtract fractions with the same denominator within one whole (e.g. ⁵/₂ + ¹/₂ = ⁶/₂)
- compare and order unit fractions, and fractions with the same denominators
- solve problems that involve all of the above.

Below is a list of MathSphere modules covering the above requirements.

Fractions

(47 pages including titles, concepts and answers)

- 1. Recognise simple fractions and equivalence (13 pages)
- 2. Recognise and find simple fractions. (12 pages)
- 3. Find unit fractions of numbers or quantities. (10 pages)
- 4. Adding fractions. (4 pages)
- 5. Subtracting fractions. (4 pages)
- 6. Ordering fractions. (4 pages)



Programme of Study



Year 3 Measurement

Here are the statutory requirements:

Measurement

Pupils should be taught to:

- measure, compare, add and subtract: lengths (m/cm/mm); mass (kg/g); volume/capacity (l/ml)
- measure the perimeter of simple 2-D shapes
- add and subtract amounts of money to give change, using both £ and p in practical contexts
- tell and write the time from an analogue clock, including using Roman numerals from I to XII, and 12-hour and 24-hour clocks
- estimate and read time with increasing accuracy to the nearest minute; record and compare time in terms of seconds, minutes, hours and o'clock; use vocabulary such as a.m./p.m., morning, afternoon, noon and midnight
- know the number of seconds in a minute and the number of days in each month, year and leap year
- compare durations of events, for example to calculate the time taken by particular events or tasks.

Below is a list of MathSphere modules covering the above requirements.

Measurement

(133 pages including titles, concepts and answers)

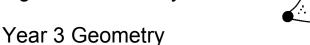
- 1. Measure and compare. Know relationships between units. (17 pages)
- 2. Choose and use suitable units to estimate and measure. (7 pages)
- 3. Use measuring equipment . Interpret scales. (10 pages)
- 4. Solve problems involving money. (20 pages)

Measurement continued

- 5. Measuring perimeter. (8 pages)
- 6. Solve problems involving measurement. (13 pages)
- 7. Understand and read the time. (16 pages)
- 8. Read the time from clocks, calendars and timetables. (26 pages)
- 9. Time: a.m. and p.m. and 24 hour clock. (9 pages)
- 10. Roman numerals and time. (7 pages)



Programme of Study





Here are the statutory requirements:

Geometry

Properties of shapes

Pupils should be taught to:

- draw 2-D shapes and make 3-D shapes using modelling materials; recognise 3-D shapes in different orientations and describe them
- recognise that angles are a property of shape or a description of a turn
- identify right angles, recognise that two right angles make a half-turn, three make three quarters of a turn and four a complete turn; identify whether angles are greater than or less than a right angle
- identify horizontal and vertical lines and pairs of perpendicular and parallel lines.

Below is a list of MathSphere modules covering the above requirements.

Geometry

(67pages including titles, concepts and answers)

- 1. Describe and classify 3-D and 2-D shapes. (12 pages)
- 2. Make shapes and describe their features. (12 pages)
- 3. Describe movement and understand angle as a measure of turn. (9 pages)
- 4. Describe position and direction. (9 pages)
- 5. Perpendicular and parallel lines. (7 pages)
- 6. Symmetry. (11 pages)
- 7. Pentominoes. (7 pages)



Programme of Study



Year 3 Statistics

Here are the statutory requirements:

Statistics

Pupils should be taught to:

- interpret and present data using bar charts, pictograms and tables
- solve one-step and two-step questions such as 'How many more?' and 'How many fewer?' using information presented in scaled bar charts and pictograms and tables.

Below is a list of MathSphere modules covering the above requirements.

Statistics

(33 pages including titles, concepts and answers)

- 1. Collect, sort and organise data. (10 pages)
- 2. Use bar charts, tally charts, bar graphs and pictograms. (15 pages)
- 3. Use Venn and Carroll diagrams. (8 pages)



Non statutory mathematics



Year 3 Using and Applying Mathematics

Below is a list of MathSphere modules covering Using and Applying Mathematics: (104 pages including titles, concepts and answers where appropriate)

- 1. Solve mathematical puzzles and investigate. (23 pages)
- 2. Investigate general statements. (10 pages)
- 3. Investigate addition. (11 pages)
- 4. Investigate subtraction. (10 pages)
- 5. Investigate multiplication. (4 pages)
- 5. Solve word problems. (16 pages)
- 6. Maths vocabulary word searches. (8 pages)
- 7. Investigate column addition. (4 pages)
- 8. Routes investigation. (5 pages)
- 9. Investigate coins. (4 pages)
- 10. More coins. (5 pages)
- 11. Add one to four (4 pages)