

# MATHEMATICS

Programme of Study



# Year 1 Number and Place Value

Here are the statutory requirements:

# Number and place value

Pupils should be taught to:

- count to and across 100, forwards and backwards, beginning with 0 or 1, or from any given number
- count, read and write numbers to 100 in numerals; count in multiples of twos, fives and tens
- given a number, identify one more and one less
- identify and represent numbers using objects and pictorial representations including the number line, and use the language of: equal to, more than, less than (fewer), most, least
- read and write numbers from 1 to 20 in numerals and words.

Below is a list of MathSphere modules covering the above requirements.

# Number and place value

(265 pages including titles, concepts and answers where appropriate)

- 1. Count reliably a set of objects. Count in steps of one. (16 pages)
- Read and write numbers in figures and words.
  Partition a number into tens and units. (22 pages)
- 3. Counting over ten. (22 pages)
- 4. Comparing and ordering numbers. More than, less than. (20 pages)
- 5. Counting in twos. (23 pages)

# Number and place value (continued)

6. One or ten more than, or less than a given number. (16 pages)
7. Counting in tens; odd and even numbers. (14 pages)
8. Counting in fives. (6 pages)
9. Count back in ones, twos and tens. (15 pages)
10. Order a set of familiar numbers. (16 pages)
11. Describe and extend number sequences. (24 pages)
12. Estimation and approximation. (13 pages)
Further resources:
13. Know the number names and recite them. (17 pages)
14. Nursery rhymes with number and counting. (22 pages)
15. Solve mathematical puzzles and investigate. (19 pages)



Programme of Study



# Year 1 Addition and Subtraction

Here are the statutory requirements:

# Addition and subtraction

Pupils should be taught to:

- read, write and interpret mathematical statements involving addition (+), subtraction (-) and equals (=) signs
- represent and use number bonds and related subtraction facts within 20
- add and subtract one-digit and two-digit numbers to 20, including zero
- solve one-step problems that involve addition and subtraction, using concrete objects and pictorial representations, and missing number problems such as 7 = ? 9.

Below is a list of MathSphere modules covering the above requirements.

#### **Addition and Subtraction**

(181pages including titles, concepts and answers where appropriate)

- 1. Understand addition. (12 pages)
- 2. Understand subtraction. (11 pages)
- 3. Know addition and subtraction facts. (24 pages)
- 4. Add or subtract 9.Use patterns of similar calculations. (20 pages)
- 5. Add or subtract pairs of numbers mentally. (23 pages)
- 6. Understand that more than two numbers can be added together. (12 pages)
- Use knowledge that addition can be done in any order. Identify near doubles. (8 pages)
- 8. Adding or subtracting 10. (14 pages)

# Addition and Subtraction (continued)

- 9. Adding or subtracting crossing the tens. (15 pages)
- 10. Add or subtract a multiple of 10. (13 pages)
- 11. Choose and use appropriate number operations to solve problems. (8 pages)
- 12. Investigate general statements. (10 pages)
- 13. Solve simple word problems. (11 pages)



Programme of Study



Year 1 Multiplication and Division

Here are the statutory requirements:

# **Multiplication and division**

Pupils should be taught to:

• solve one-step problems involving multiplication and division, by calculating the answer using concrete objects, pictorial representations and arrays with the support of the teacher.

Below is a list of MathSphere modules covering the above requirements.

#### **Multiplication and Division**

(56 pages including titles, concepts and answers where appropriate)

- 1. Derive doubles and halves quickly. (22 pages)
- 2. Combining groups of 2, 5 and 10. (16 pages)
- 3. Using arrays. (7 pages)
- 4. Understand division. Sharing into equal groups. (11 pages)



Programme of Study



# Year 1 Fractions

Here are the statutory requirements:

# Fractions

Pupils should be taught to:

- recognise, find and name a half as one of two equal parts of an object, shape or quantity
- recognise, find and name a quarter as one of four equal parts of an object, shape or quantity.

Below is a list of MathSphere modules covering the above requirements.

#### Fractions

(25 pages including titles, concepts and answers where appropriate)

- 1. Recognise simple fractions and equivalence. (15 pages)
- 2. Recognise and find simple fractions. Count in halves. (10 pages)



Programme of Study



# Year 1 Measurement

Here are the statutory requirements:

# Measurement

Pupils should be taught to:

- compare, describe and solve practical problems for: lengths and heights (e.g. long/short, longer/shorter, tall/short, double/half) mass or weight (e.g. heavy/light, heavier than, lighter than) capacity/volume (full/empty, more than, less than, quarter) time (quicker, slower, earlier, later)
- measure and begin to record the following: lengths and heights mass/weight capacity and volume time (hours, minutes, seconds)
- recognise and know the value of different denominations of coins and notes
- sequence events in chronological order using language such as: before and after, next, first, today, yesterday, tomorrow, morning, afternoon and evening
- recognise and use language relating to dates, including days of the week, weeks, months and years
- tell the time to the hour and half past the hour and draw the hands on a clock face to show these times.

Below is a list of MathSphere modules covering the above requirements.

# Measurement

(91 pages including titles, concepts and answers where appropriate)

- 1. Measure and compare. (9 pages)
- 2. Suggest suitable units to estimate and measure. (13 pages)

#### Measurement continued

- 3. Use simple measuring equipment . (10 pages)
- 4. Understand and read the time. (18 pages)
- 5. Word problems involving measurement. (20 pages)
- 6. Problems involving money. (21 pages)



Programme of Study



# Year 1 Geometry

Here are the statutory requirements:

# Geometry

# **Properties of shapes**

Pupils should be taught to:

• recognise and name common 2-D and 3-D shapes, including:

2-D shapes (e.g. rectangles (including squares), circles and triangles)

3-D shapes (e.g. cuboids (including cubes), pyramids and spheres).

# **Position and direction**

Pupils should be taught to:

• describe position, directions and movements, including half, quarter and three-quarter turns.

Below is a list of MathSphere modules covering the above requirements.

#### Geometry

(40 pages including titles, concepts and answers where appropriate)

- 1. Describe and classify 2D and 3D shapes. (16 pages)
- 2. Make models, shapes and patterns. Describe features. (11 pages)
- 3. Describe position and direction. (7 pages)
- 4. Describe movement in a straight line and turning. (6 pages)



# Non statutory mathematics



Year 1 Using and Applying Mathematics

Below is a list of MathSphere modules covering Using and Applying Mathematics: (29 pages including titles, concepts and answers where appropriate)

- 1. Length, number and ordering word searches. (8 pages)
- 2. Investigate 3 digits. (5 pages)
- 2. Investigate totals up to 20. (5 pages)
- 4. Caterpillar investigation. (5 pages)
- 5. Penny sweets (6 pages)



Non statutory mathematics



Year 1 Statistics

There are no statutory requirements for Year 1 Statistics.

Below is a list of MathSphere modules covering Statistics: (23 pages including titles, concepts and answers where appropriate)

1. Collect, sort and organise information (1) (12 pages)

2. Collect, sort and organise information (2) (11 pages)