## Mathematics Games

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## Dice Bingo

## Equipment:

## Pencils <br> 2 dice A set of $5 \times 5$ square grids



## Rules:

This is a game for a whole class, using the probability of the totals of two dice being thrown.

Each player places 25 numbers, each number between 2 and 12, on the $5 \times 5$ grid. They can use a number as many times as they like.

The teacher (or helper) then rolls two dice and calls out the total.
If a player has this number on their grid they then circle it.
If a player has this number more than once they can choose which of them to circle, but can only circle one number per roll of the dice.

The winner is the person who first circles all his/her numbers.
(It is a good idea for the teacher to keep a record of the totals as they are called out to ensure that the winner has correctly marked his/her square.)

Optional: to keep interest, five in a row, across, down or diagonally, can also be a winner.

## DICE BINGO! <br> www.mathsphere.co.uk

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